

# Unlock the power of feature-based JS development - JSConf 2018

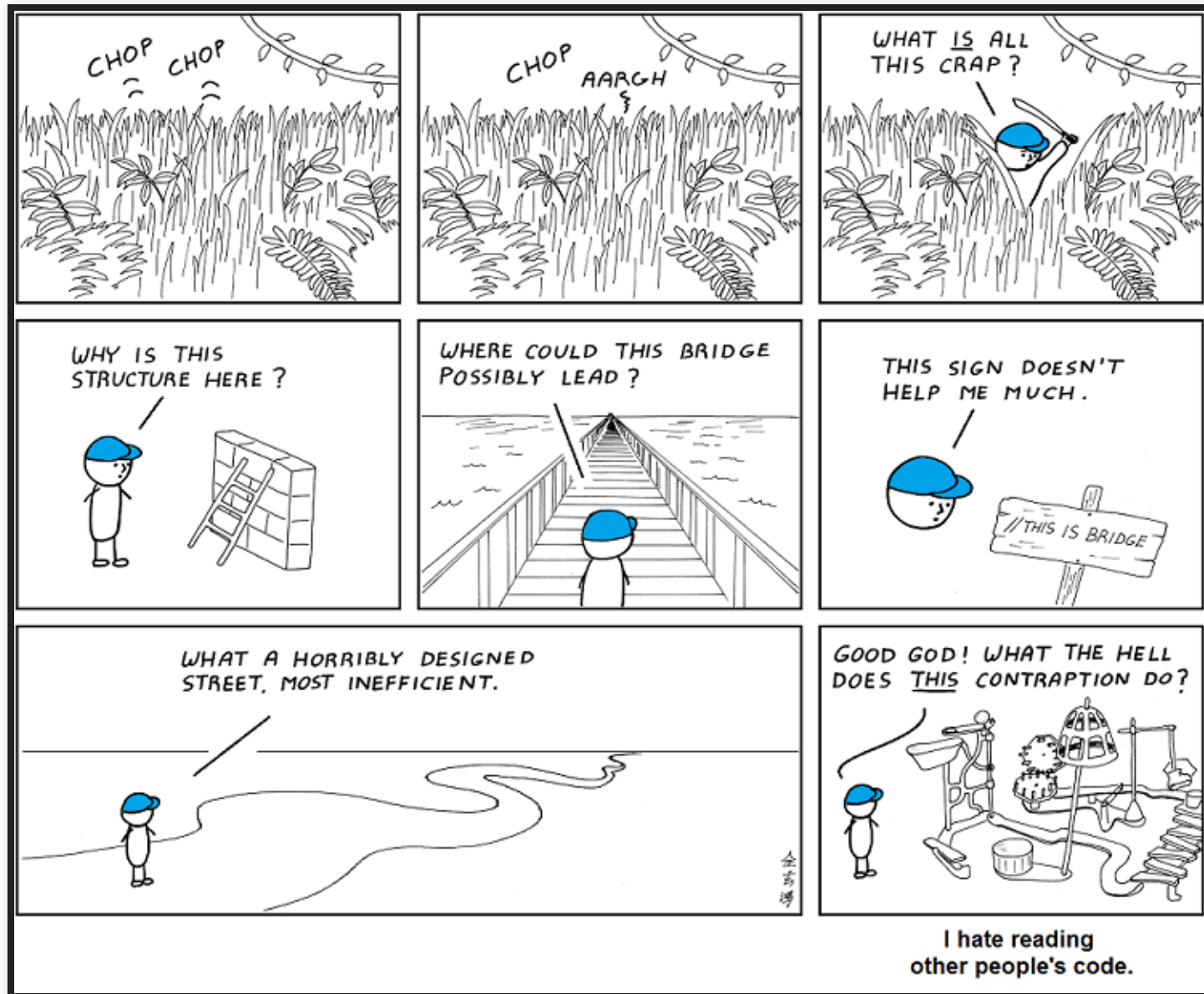
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<https://codewinds.com/jsconf2018>



Artist: Abstruce Goose CC-BY-NC 3.0 US

# Jeff Barczewski

- Married, Father, Catholic
- 28 yrs as developer (be nice to the old guy :-)
- JS (since 95, my focus for last 7 years)
- Open Source: redux-logic, pkglink, ...
- Founded CodeWinds, training/consulting
  - Functional JS, React, Redux, RxJS, Node.js
- I love teaching and mentoring, contact me



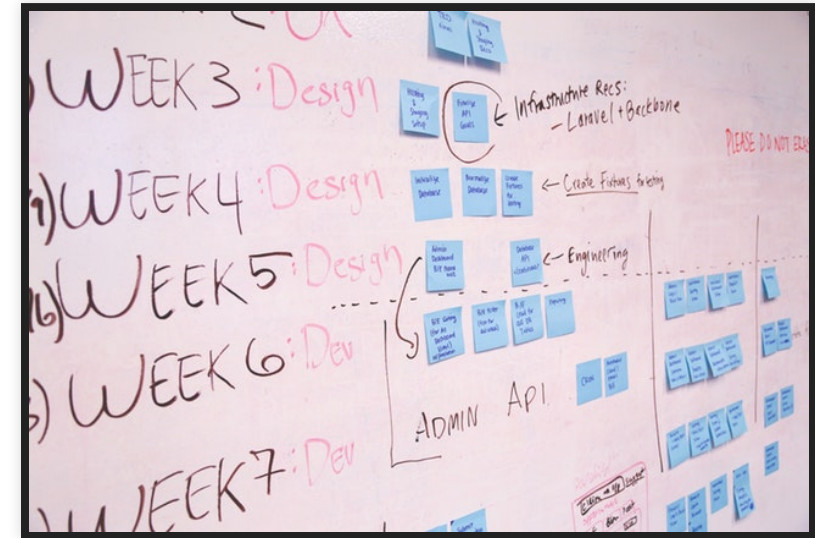
# CodeWinds

- Live training (in-person or webinar)
- Need training/mentoring for your team on any of these?
  - React, Redux, redux-logic
  - JavaScript, Node.js
  - Functional JS
  - RxJS
  - GraphQL, Apollo, Prisma
  - FaaS, Serverless
- Code reviews, architecture help, small projects
- I'd love to work with you and your team



# Why feature-based development

- software is complex
- MVP, sprints, evolve code
- git commits, PR's merge a feature at a time
- organize by feature
- A/B testing, feature switches, early adopters





# Challenges

- maintaining flexibility
- wiring, boilerplate
- cross-feature sharing
- hooks, dependencies



# Previous Attempts (and limitations)

- PR's - merge conflicts, timing, deps, hard to A/B
- Boilerplate projects - rigid tech and structure, can get stale
- DI frameworks - complex, not designed for feature-based development
- Global object - collisions, no usage contracts, no wildcard selection



# Feature-U

## Feature Based Project Organization for React

Authored by Kevin Bridges

<http://feature-u.js.org>

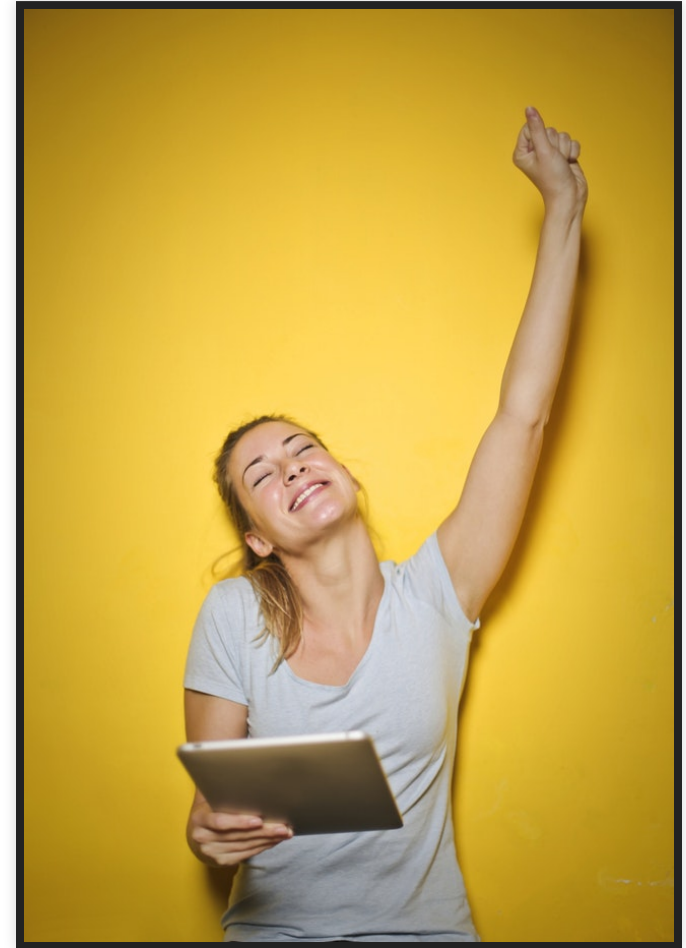
<https://github.com/kevinast/feature-u>





# Feature-U Benefits

- designed for feature development
- simple, flexible
- cross-feature sharing
- encapsulation / org by feature
- easy to test and A/B
- dramatically reduced boilerplate/wiring
- life cycle hooks
- aspects for extension
- validation and usage contracts

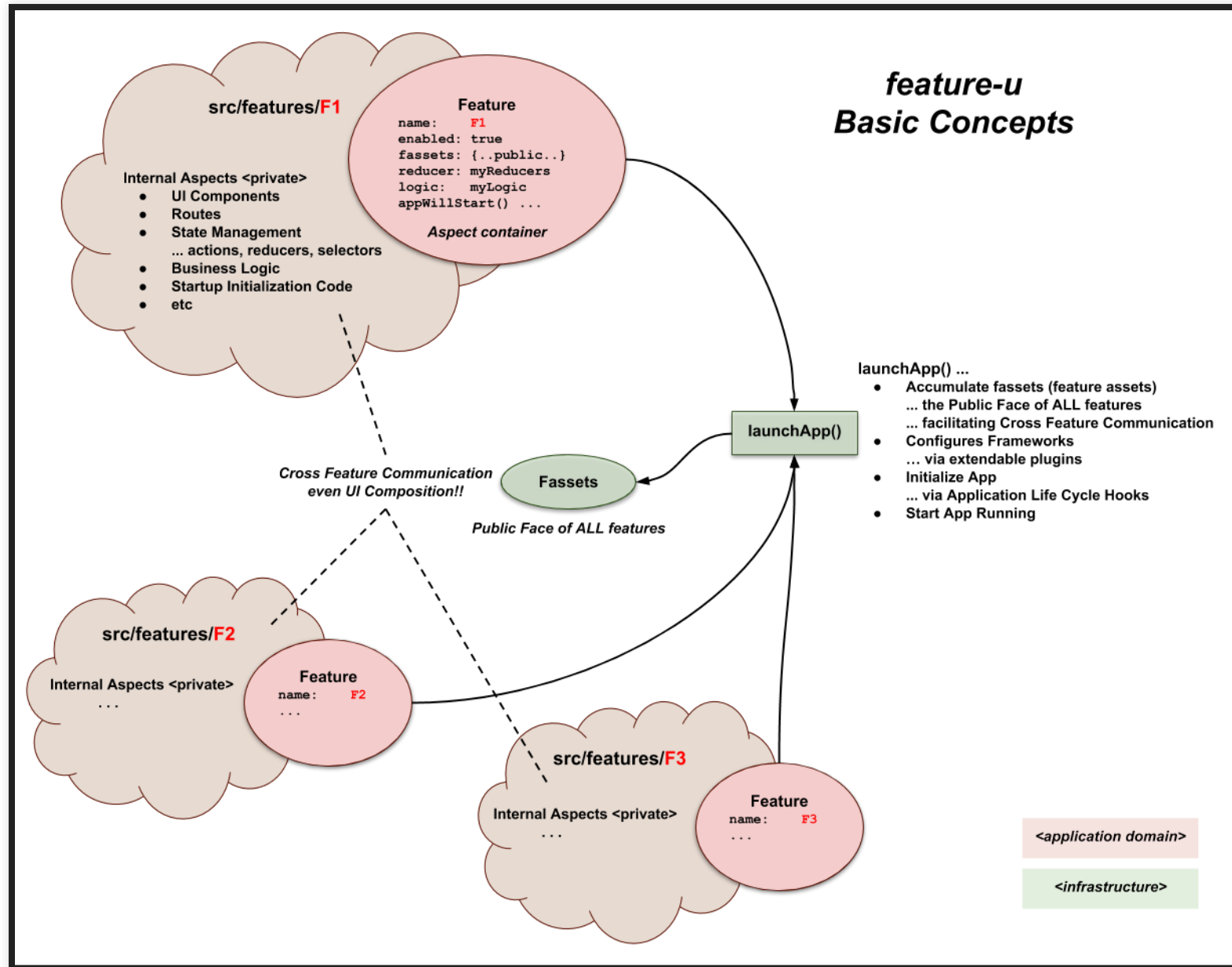


# High-level Overview

- create and register features
- instantiate and register aspects
- launch app with features and assets
- features define fassets for cross-feature sharing
- features use fassets as necessary
- feature-u can help manage/validate fassets



## feature-u Basic Concepts



# Usage - Structure

```
src/  
  index.js          ... launches app using launchApp()  
  
features/  
  index.js         ... accumulate/promote all Feature objects (within the app)  
  
featureA/  
  actions.js      ... a feature (within the app)  
  comp/  
    ScreenA1.js  
    ScreenA2.js  
  index.js        ... promotes featureA object using createFeature()  
  logic.js  
  reducer.js  
featureB/  
  ...
```

# Usage - Feature Object

```
import {createFeature} from 'feature-u';
import reducer         from './state';
import logic           from './logic';

export default createFeature({
  name:      'featureA', // a unique feature name
  enabled:   true, // optional, default is true

  fassets: { // use, define, and/or defineUse
    define: {
      'foo.xyz.comp': () => ... implementation omitted,
      'foo.actions': actions
    },
  },

  reducer, // sliced reducer (feature-redux aspect content)
  logic, // logic array (feature-redux-logic aspect content)

  appWillStart({ fassets, curRootAppElm }) { ... },
  appDidStart({ fassets, appState, dispatch }) { ... }
});
```



# Usage - Feature Accumulation

```
import featureA from './featureA';
import featureB from './featureB';
import featureC from './featureC';
...

// promote ALL our features through a single import (accumulated in an array)
export default [
  featureA,
  featureB,
  featureC
];
```

# Usage - launchApp

```
import ReactDOM                from 'react-dom';
import {launchApp}            from 'feature-u';
import {createReducerAspect}  from 'feature-redux';
import {createLogicAspect}    from 'feature-redux-logic';
import features                from './features';

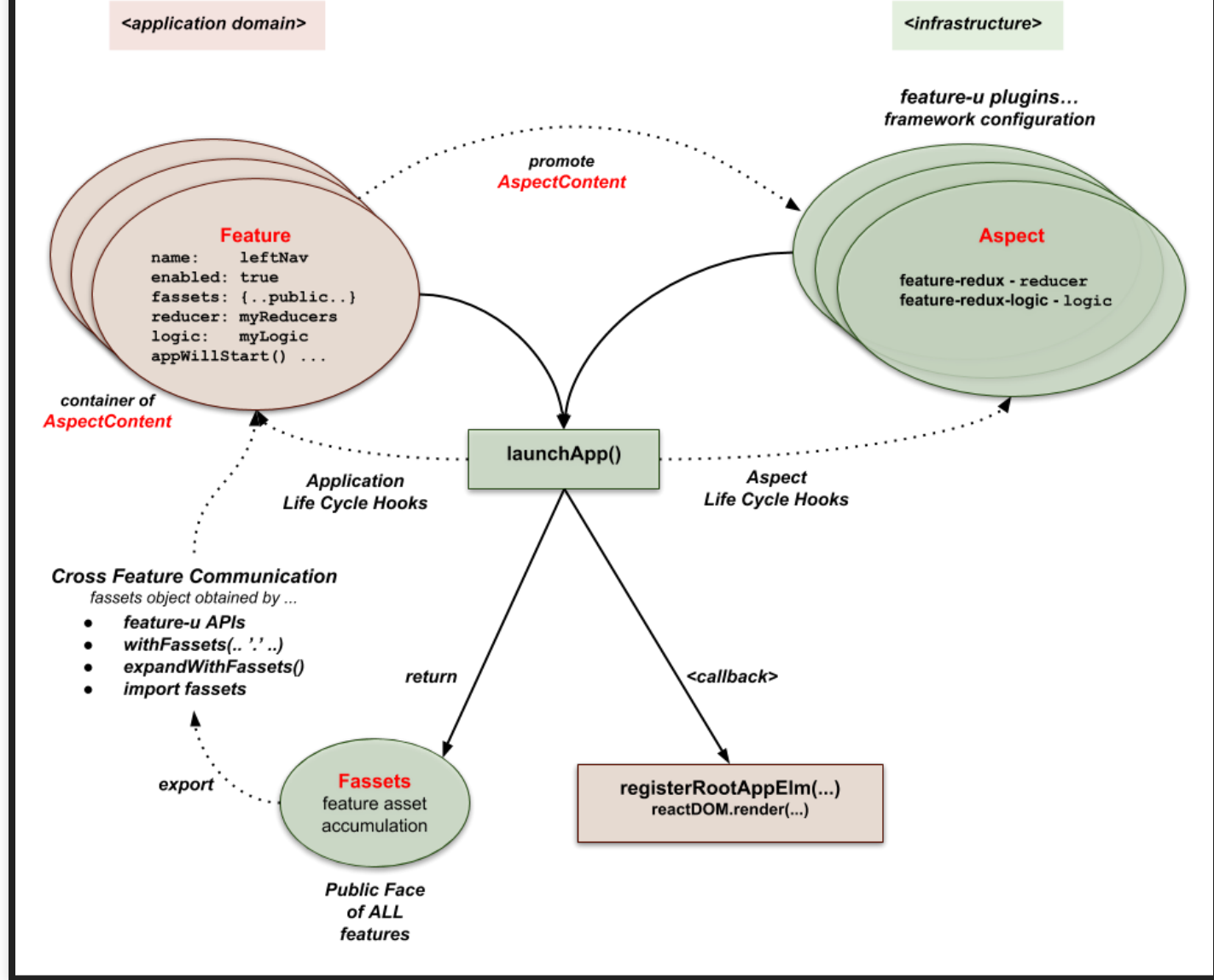
// launch our app, exposing the Fassets object (facilitating cross-feature sharing)
export default launchApp({      // *4*

  aspects: [                    // *1*
    createReducerAspect(), // redux      ... extending: Feature.reducer
    createLogicAspect()    // redux-logic ... extending: Feature.logic
  ],

  features,                      // *2*

  registerRootAppElm(rootAppElm) { // *3*
    ReactDOM.render(rootAppElm, getElementById('root'));
  }
});
```

# feature-u Context Diagram



# Cross feature sharing - usage contracts

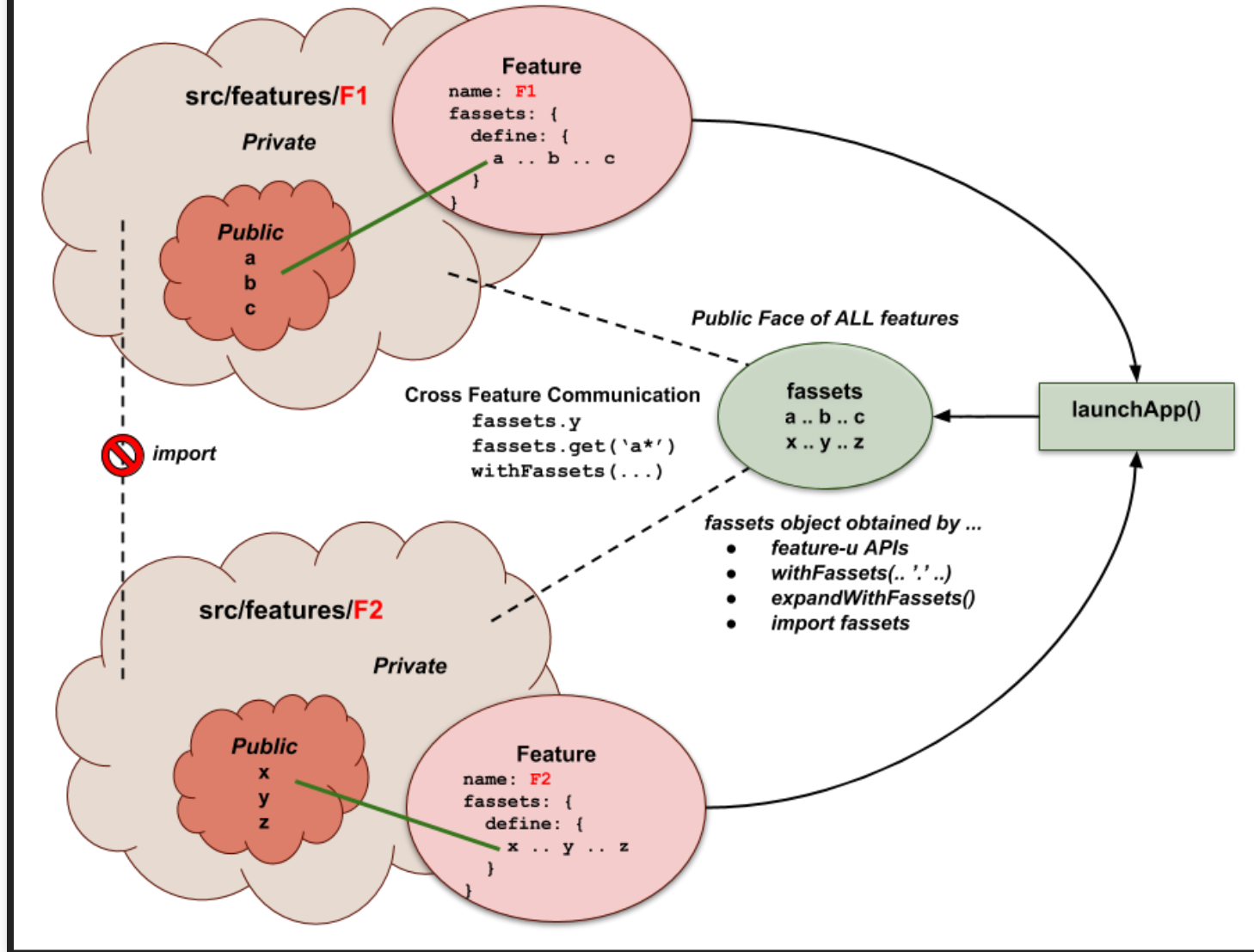
```
const feature = createFeature({
  name: 'foo',

  fassets: {
    use: [ // I am using these fassets from other features
      'bar.link.comp', // default is required to exist
      ['cat.route.comp', { required: false }], // not required
      ['dog.action.d', { type: validationFn }], // type validation
      '*.main.link.comp' // wildcard match, array of comps
    ],

    define: { // defining some fassets, not required to be used
      'foo.actions': actions
    },

    defineUse: { // defining more fassets, expected to match a use
      'foo.link.comp': linkComp,
      'foo.route.comp': routeComp
    }
  }
});
```

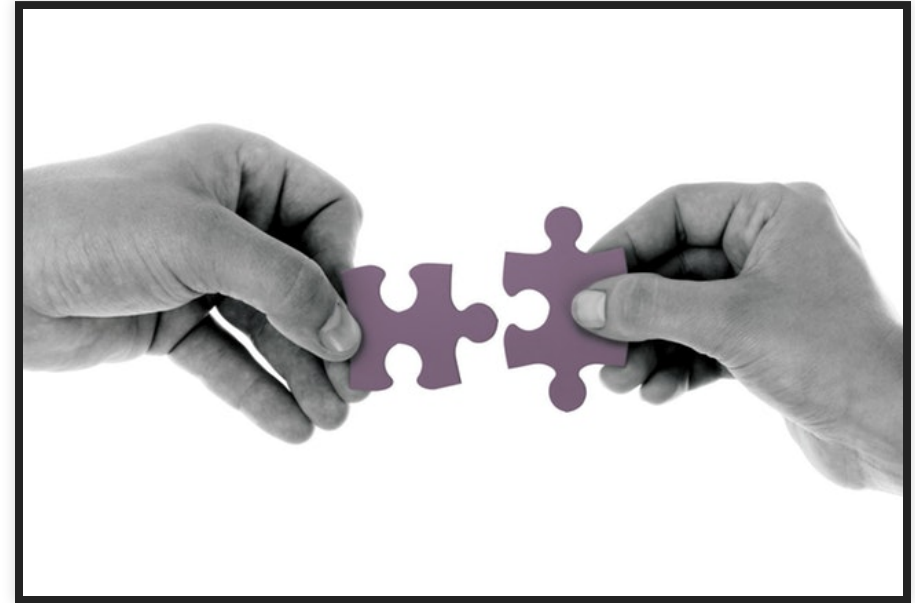
## Cross Feature Communication





# Usage - Accessing fassets in features

1. `withFassets` HOC
2. `fassets` provided in life cycle hooks - `appWillStart`, `appDidStart`
3. `expandWithFassets` expand feature aspect content
4. `launchApp` returns `fassets` object



See [Cross feature Communication](#) in feature-u docs

# Code Walkthrough

- simple web app
- Expo (react-native) application



# Best Practices

1. Avoid cross feature imports
  - use fassets defined by features
  - helps your features to be plug and play
  - easy to test without complex mocking
  - simple to A/B test, swap features
2. Take advantage of the usage contracts
3. Use wildcard selectors to reduce hardcoded refs
4. featureName is required to be unique
  - can use to namespace actions, state, logic, fasset names
  - if feature spans many files, export from a file



# Summary

- feature-u simplifies feature-based development
  - cross-feature sharing
  - usage contracts / validation
  - life cycle hooks
  - reduced wiring and boilerplate
  - flexible and extensible
- This technique could be applied to other frameworks and languages



# Thanks

- <https://codewinds.com/jsconf2018> - slides
- <https://feature-u.js.org> - feature-u docs
- <https://github.com/kevinast/feature-u> - repo
- <https://codewinds.com/>  
(training/consulting)
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